
Farm Tribe 2 Free Download



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About This Game

Help Annie build a farm and prepare for her wedding in Farm Tribe 2! This time around, you'll need to restore a once glorious mansion and return an old farm to life, all the while earning enough money for Annie's impending wedding ceremony. You'll be in charge of hiring and training workers, creating a thriving market and even building a farmyard! An excellent strategy game with a fascinating plot and an unexpected ending.

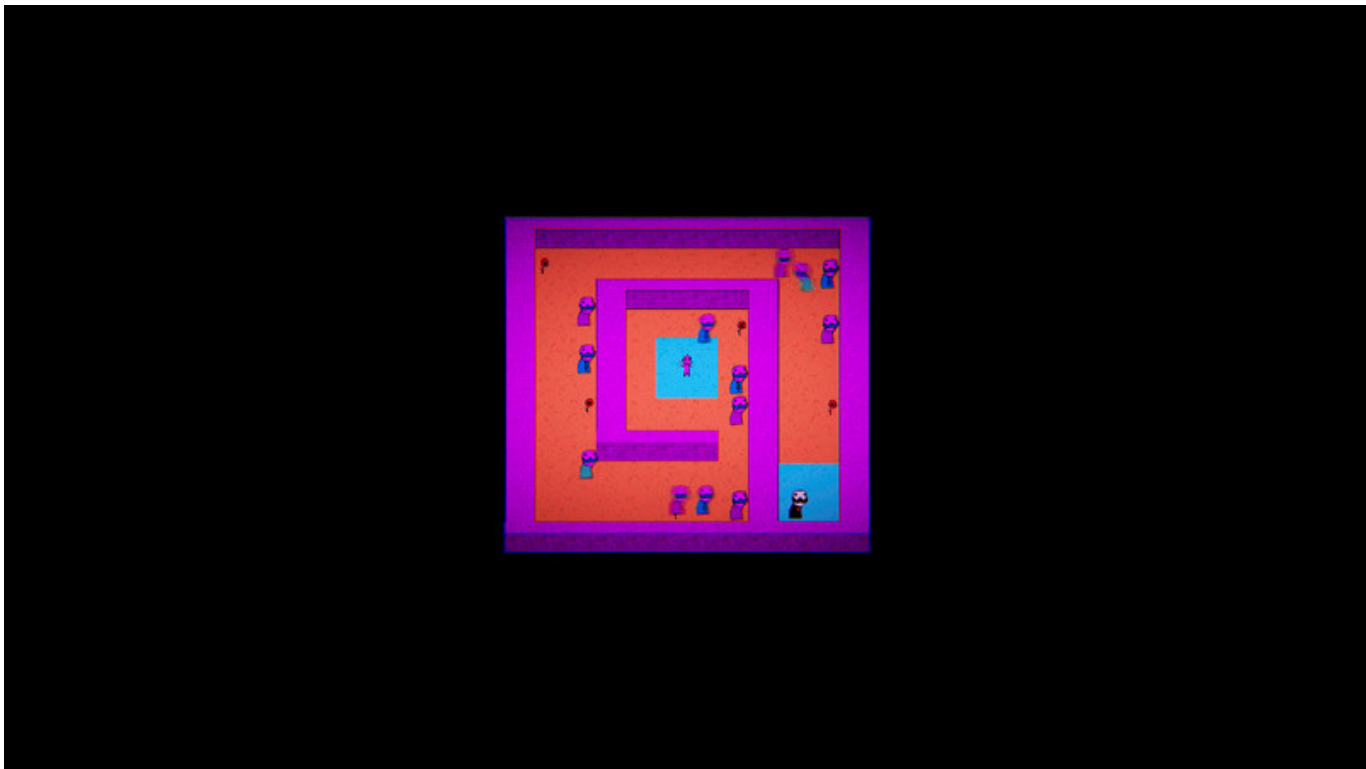
Unique gameplay
Discover the secret of the old mansion
Prepare for the wedding!

Title: Farm Tribe 2
Genre: Casual, Simulation
Developer:
CrioGames
Publisher:
Big Fish Games
Franchise:
Farm Tribe
Release Date: 22 Sep, 2016

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English







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Really fun game to play...better than SuperMNC imo.

Shame its dead.. best game ever 10/0. As old school reports used to say: "Jane could do better".

The idea is good but what do we have here. A product called "Dangerous Approaches". Yol would be forgiven for thinking it was about the landing experience but it is not. Before even getting to try a landing you have to either follow a majenta line for a couple of hours or put on the autopilot and go and have a good dinner until approach time comes. Not that the flights are all bad but sometimes people do not have two hours to spare to practice an approach and with the state of fsx at the moment there is only a 50% chance of lasting that long.

The voice overs have obviously been written to be listened to with engine and ambient noises off. No way to fly a plane.

I think it must also have been developed with Active Sky Next on Jane's computer as she mentions several times the weather and there is none...at least no buffetting and I have my weather slider full right. If Flybe was landing in the Scottish Islands I am sure the pilots could not handle the stillness as they are really used to wind.

Keep trying Jane as this time the bad outnumber the good points but I am sure you can do better.. This is my favorite game to relax in the evenings after a hard day at work. It can get pretty craaaaaaaaazy at times xD. Once I finally got my wheel set up, its great. beautiful graphics, almosty like watching TV. To set a profile you had to click several times to get it to except a new command. Once I got by that have had no more issues. Im using the Logitech G920, by far their best wheel yet.. Just kind of a cheap game. I got it on sale for \$3.00 and it's worth that much but I wouldn't buy it full price.

warning: may include spoilers

i remember playing the first game a long time ago and i really liked it so then i found a sequel and thought, "i have to get this game". then i got it and it took a while to download, but it really wasn't much time to download so i thought that it would be a small game. then i saw the intro and thought that it would be a good game.

well I cant change my gender, guess i'm done for.

then I kill a pile of trash. (but did i really have to?)

later I'm outside and I kill some giant wasps in few seconds and apparently that was supposed to be hard.

i kill some more guys and end up with some 3 orb things and i go to some well and find some random floating thing and he says something like "hey dude thanks for the orbs kbye" and he flys away and gives me a giant bag and i think that im TOTALLY gonna use the xp cause the enemies are so easy in this game

then i go into a desert and kill some sand worm thing

then i kill guys in a forest and put some guys lamp bright again.

then i eventually go to a desert and find some super slash thingy that you can use to fire a beam thing that would be TOTALLY useful

then i go in a pit and do some thing with a lever by using the beam to reach it

a door opens and i go through it and about 30 seconds later im fighting a boss

i kill it with rocks

then i get a kid and i bring him home and realise i was only just doing a quest

i go in the desert again and then go through a red cave

then i kill some yellow orc and get his blood, god i wasn't expecting that

i get a keycard and go in some spaceship and a snake puts the key card in

then eventually after the same annoying as hell enemies i get to some room filled with stuff in jars

i break a jar cause i hate everything in this world

then a flying wombat comes out and craps every where

the same thing happens with the orc, i kill it and it turns into jelly and i take its blood

then i get some dust on my sword and help some drunk guy with the blood

i use the dust to cut down some rocks and go into a temple

i kill everything and i also kill a guardian at some point and free birds and kill them 5 seconds later and be a horrible person and take their eggs (i feel bad cause i read the secret diary)

then i go past a door and a huge eagle takes me to some edgy island with dragons

eventually i go and fight a thing and i get a chicken

then i fight another thing and i get something else but i think it was the buffalo thing

i talk to some cool kids and they give me some edgy rhino

then i have to get medicine and its really boring and this person isn't even sick

they are instantly better when they drink out of the dirty bucket which makes no sense and i go through some rocks on my edgy rhino and i find some purple dragon and i free it and explode it with my beam and ride it away

then i get some fruit to put in a medicine

i have to go on my most epic quest in the whole game just to get a carrot, some water, salt, a bucket and some sacred fruit that grows probably every century/millennium but they don't care, their daughter has a cold and you have to help them. it would not be nice medicine and i think it would actually make you more sick due because you mixed SO many things together and its just, ew

then they have the medicine and are instantly better

i find a vault and look up the code to get in and i find the code online and type it in

i get a crap ton of xp

then i get some jump skill thing

some time soon i break a door with my dragon and my hometown is destroyed

yay i love this sight everybody is DEAD (or they are probably hiding in the pit)

hiding from the FAT BIRDS!

the bird somehow came back to live and are edgy as hell

the only hard enemies in the game i am facing right now

i rk them and go in the final area

later i fly over a bridge

i get to my final boss and all the guys aren't dead and they came cuz i did they're quests and they rk the boss's health

i eventually get on the point and its really freaking boring because they only have 5 attacks and spam them in the same order over and over until eventually i kill it

when i thought it was over i had to go in his mouth

i eventually fight his heart

wow that was easy

then i get vomited out of him

the end

this game is pretty good and it's nice to have a trip back to the original "chibi knight" flash game. replaying it to find new secrets and getting all the achievements can be fun from time to time. i definitely recommend this game if you like 2d rpg's. This pirate game (long title, can't be bothered to write it all down) is a charming kinetic novel with a pac-man style minigame. They really should have just written that on the blurb instead but I understand that such a concise description isn't great for marketing so you'll have to get your gospel truths from me!

In my usual style I will rattle through my categories:

Story, Writing & Characters

The plot is interesting and has a splash of real history, which I like a lot. Too many times have I seen things set in the Golden Age of Piracy where certain elements are taken from completely different centuries and then smashed together into one, ignoring historical accuracy. I can tell that everything here is really well researched and correct. The writing was sharp, witty and period accurate. The characters feel realistic and consistent and you do feel that you are on an exciting adventure, which is essential in a pirate tale. I liked the jokes a lot, especially those surrounding the hapless captain and his unlucky crew. My favorite character was probably Lady Wendy; something about powerful, calculating women just does it for me. Teresa May. I also enjoyed that a fellow Frenchman was shown as being a bad pirate hunter! That was maybe the best bit for me! Vive La France!

Art Style

Loved it! Character sprites are bursting with detail and the coloring is really very nice indeed. Great costumes and I really loved how many different expressions each character had. Same goes for the background art, brimming with detail and really does an awesome job of immersing us in the adventure.

User Interface

As I've been playing a lot of Visual Novels as of late I am beginning to realize the importance of UI for a good experience playing it. I think a good IU really does so much in making the reading experience a pleasure in Visual Novels. In the case of this Visual Novel the UI was very smooth and polished. I liked the pirate/nautical theme a lot and it was decorative yet not obtrusive. A very nice balance and maybe the strongest aspect to this game!

Voice Acting

This Visual Novel has voice acting! So we have an extra category. Now generally I am of the belief that a Visual Novel should only have voice acting if the acting is quite good. No voice acting is better than bad voice acting and personally I do feel perfectly capable of imagining the voices myself. In this case I felt the voice acting was generally good so I give it a pass! The occasional line here and there had poor delivery and I do feel there was a bit of a skill gap between certain actors but in general I felt that the voice acting did feel in line with the story. The actor that played the Lt. Carlos had really good pacing and the actress that played Lady Wendy was awesome!

Music & Audio

I liked the music a lot. It had a very authentic and pirate-y feel and very much what you'd expect from a pirate game: sea shanties, jigs, fiddle and accordion and a bit of flamenco. There were also a few orchestral tracks for the action scenes. Much like the backgrounds, the music did an awesome job of immersing one in the world of these pirates.

Good use of SFX though I felt they could have had a little bit more. Audio leveling for the voice acting was generally good but there were moments where certain lines were very soft and other times certain lines were very loud.

Minigame

The minigame was cute, but in my opinion, unnecessary. Like it was fun and everything the first time and I can see why having

it in the middle might be nice to take a break from reading (or in this case, listening) but all in all it is a bit tedious if you are just wanting to go through the story. Fortunately they put a skip button so yay! It's just a Pac-Man re-skin really not very hard. The way it was made was nice though, the menu, the items, sfx and controls felt good. It was well crafted but just not my cup of tea.

Conclusion

I've played a few other VN's by this studio and if I'm honest it's not necessarily their best one, but it is their most polished and I can definitely see big improvements with how they're doing things. At six dollars for 3 hours gameplay it is a little pricey but I had a good time playing this and just for the hilarious jokes alone, I think it's worth buying. Games that are truly funny and do tickle the funny bone are rare to find so do get it if you have 3 hours to kill!

TL;DR

Pleasant and easygoing Visual Novel with good polish. Not the best in the world given its price but still very amusing.

Recommended 6.5/10

. Absolute horse. Worth it for the JB and Asako fan service alone.. I like the game but I experience often that during combat the game suddenly won't switch turns. It's not crashed, I can click on characters and so on but I won't get my turn or the NPC won't get its turn again so I have to reload and start from last saved game. Don't know if it's my PC settings but it's quite annoying and maybe others have the same problem?. I really wanted to like this game but with it just comes off as really uninteresting and slow. I admit, I've spent very little time with this game but every time I try it, I can barely get past the tutorial. The graphics are very dated, and though skills and things look fun, trying to play this with a mouse and keyboard seems like they didn't really want it played that way.. Seemed a little too bland. You can choose from 3 different shot types in game (all 3 are the same weapon types from the Raiden games). All in all, nothing too impressive also not too difficult either.. I have pretty mixed feelings about this series. On the one hand, I greatly enjoyed Episode One and Two. The comic book style is quite endearing, and plot is pretty interesting. Humor is on point, as can be expected from Penny Arcade as a whole.

However, the fact that the developer and overall style of Episode Three and Four changed makes me want to caution new players from diving into this world. I could not bring myself to finish Three, as the enjoyment died off entirely. The latter half of the series looks like it was made in RPG Maker, which by itself isn't a drawback, but is pretty stock combat/features with no flair. The storytelling/humor seems to have left the series entirely but that point.

One and Two are definitely still worth playing, even if you don't plan to play the rest, but it seems pretty hit or miss as to whether people enjoy the latter two. You've been warned.

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